(Follow Little League International Rulebook)

• 2025 LL Rule Updates & Additions to RCLL Bylaws

- Alterations or Modifications made to the Bat: Clarifies that products, such as, but not limited to, choke-knobs, choke-up assists, or thumb protectors are considered alterations to the bat and are not permitted.
- Neoprene Sleeves: Permits neoprene sleeves to be worn without being covered by an undershirt, provided the neoprene sleeve is a solid color and not white or gray.
- Helmet Stickers: Permits the use of helmet stickers or decals, provided that such usage is not excessive, is not offensive, and does not make inappropriate references, such as that to drugs or alcohol.
- At-Bat: Clarifies when using the continuous batting order, players do not need to meet the running portion of mandatory play.
- Jewelry is permitted as long as it is not excessive or interfering with the batter's eye. This will be determined by the umpire or opposing manager/coach.
 - If players are asked to remove their jewelry, they must do so.
 - Players/Managers failing to do so will result in disciplinary action.
- All Rancho Cordova Little League Umpires are required to check equipment (i.e. bats, catchers gear, helmets, etc) prior to the start of the game.
- If an illegal bat (or other) is found after the game starts, a penalty will be enforced according to Little League Rule 3.01.
- There will be no use of Electronic Devices used as a one-way communication from the team to the catcher while the team is on defense.

• Reminder

- Managers or coaches are permitted to warm up a pitcher at home plate or in the bullpen or elsewhere at any time including in-game warm-up, pre-game warm-up, and in other instances. They may also stand by to observe a pitcher during warm-up in the bullpen.
 - Does not apply to Tournament Play.

• Time Limit

- Weekdays the time limit is sunset.
- Weekends there is no time limit unless sunset hits.

Run Rules

- 10 Run Rule
 - Once a game is "official" (4 innings for Major Division) it can end by way of the run rule in any of these ways:
 - If the visiting team's lead reaches 10 runs in the top half of the 4th inning, and the home team fails to score during its turn at-bat in the bottom of the same inning of an official game.
 - If the home team establishes a 10 run lead (in the bottom of the 4th inning) of an official game.
- o 5 Run Rule
 - There is a 5 run cap every inning regardless of score.
 - The only exception to this is the 6th inning which is open.

 This does not apply to the 4th inning on weekday games that are restricted due to sunset. The Umpire will not call a 4th, or any other inning except the 6th, as an "open" inning.

• Suspended Game

- Suspended games will start where they left off; runners on base, outs, score, etc.
- The player who was pitching may re-enter the game as pitcher as long as the player is eligible to pitch (not on rest days from prior game and not over pitch count from suspended game).
- Pitcher's pitch count re-starts at the suspended game.
- Any pitchers who pitched in the suspended game, may not re-enter the game as pitcher unless they were the last pitcher of record.

Make-Up Games

- Games that need to be made up will be done at the next available day/opening within 2 weeks.
 - The Commissioner will work with the manager to reschedule.

• Minimum Play Requirements

- Manager is responsible for ensuring players get their minimum play.
 - Defense 6 consecutive outs and 1 at bat.

• Continuous Batting Order

- Players will bat in a continuous batting order 1-12 throughout the game.
- Subs can be rotated in at any time.

• Pitching Guidelines

- Any player may pitch.
 - Exception: 12 year old players may not pitch.
- Number of pitches a pitcher can throw shall be followed by the Little League Rulebook guidelines.
 - 6-8 years old = 50 pitches per day maximum.
 - 9-10 years old = 75 pitches per day maximum.
 - 11-12 years old = 85 pitches per day maximum.
- Days of rest shall be followed by the Little League Rulebook guidelines which states, If a player pitches:
 - 1-20 pitches in a day, no (0) calendar day of rest is required.
 - 21-35 pitches in a day, one (1) calendar day of rest must be observed.
 - 36-50 pitches in a day, two (2) calendar days of rest must be observed.
 - 51-65 pitches in a day, three (3) calendar days of rest must be observed.
 - 66 or more pitches in a day, four (4) calendar days of rest must be observed.
- A pitcher once removed from the mound cannot return as a pitcher.
- A pitcher who delivers 40 or more pitches in a game cannot play the position of catcher for the remainder of the game.
 - The only exception is if the pitcher reaches 40 pitches while facing a batter he can finish that batter only (finish the batter threshold).
- A catcher who has played 4 innings or more cannot play the position of pitcher for any part of the remainder of the game.

- Infield Fly
 - Infield fly rule is in effect as followed in the LL rulebook.
 - Call must be made by the Umpire.

• Thrown Bats

- If a bat is thrown while batting, the Umpire can call the player out.
 - Does not need to give a warning.

• Managers/Coaches in Dugout

- 3 approved adults (1 Manager/2 Coaches) are allowed in the Dugout.
- Coaches may not swap in and out during the game.
- If a coach needs to leave during the game, a substitute coach MAY NOT enter the game to take over.
- Permission needs to be granted by Umpire to leave the dugout for any reason.

• Umpire Judgment Calls

• We will not entertain complaints about an Umpire's judgment call.

• Parent/Guardian/Spectator Communication During Games

- Players are NOT permitted to talk with anyone outside of the dugout during games.
 - Only exception to this rule is a player injury when a Board Member will escort the parent to the player.

Courtesy Runner

- The Courtesy Runner is allowed only for the player who is the pitcher and/or catcher of record when there are two (2) outs.
 - In the continuous batting order, the courtesy runner is the player who was the last recorded out.
 - A courtesy runner must be reported to the plate Umpire.

• Music

- Music is allowed at practices given it is appropriate.
- Music is NOT allowed during games unless it is a special approved game by the Board.
- Music is allowed during game warm up, NOT in between innings.

• Trophies

- $\circ~1^{st}$ and 2^{nd} place trophies will be awarded to the top 2 teams of the National Division provided by RCLL .
- Tournament of Champions (TOC)
 - The 1st and 2nd place teams will go on to represent Rancho Cordova Little League in the TOC's for District 5.
 - (Tournament Play) Managers and Coaches: Managers and coaches are required to complete the Little League Diamond Leader Training Program (LittleLeague.org/DiamondLeader).
 - As a condition of eligibility for selection as a tournament team manager/coach, the regular season manager/coach must have also completed the Little League Diamond Leader Training Program (LittleLeague.org/DiamondLeader).

- This program must be completed prior to the individual being named a tournament team manager/coach and before participating in any practices or games.
 - Tournament Team managers/coaches who have completed the program should be prepared to produce the Little League Diamond Leader completion certificate if requested by the District Administrator/Tournament Director.

THESE GUIDELINES SUPERCEDE THE GREEN BOOK, HOWEVER, ALL OTHER RULES LISTED BY THE GOVERNING BODY OF LITTLE LEAGUE WILL BE STRICTLY ADHERED TO.